

\* = Maybe depending on your unit of study.

(Differentiated Instructional Options)

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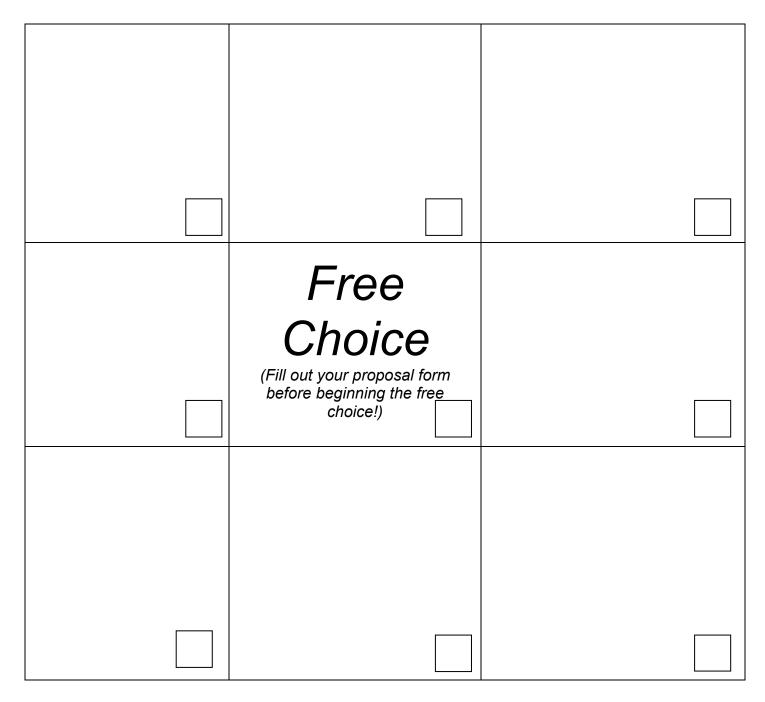
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	Advertisement	Diagraphy	Book cover
		Biography Chart	
r	Cartoon		Cinquain
_	Collection with narration	Computer Program	Commercial
	Creative writing	Crossword Puzzle	Diary
	Editorial	Fact file	Fairy tale
T	Game instructions	Greeting card	Haiku
-	Handbook	Journal	Label drawing
t	Learning center	Teach a lesson	Limerick
e	Literary magazine	Logic Puzzle	Map with legend
	Metaphor	Newspaper article	News report
n	Pamphlet	Experiment report	Letter to editor
	Advertisement	Biography	Choral reading
	Cinquain	Cassette Tape	Commercial
	Debate	Introduce guest speaker	Guest speaker
	Teach a lesson	News report	Oral report
	Oral speech	Panel discussion	Limerick
	Making a movie		Poem
	-	Oral report	
	Puppet show	Skit	Original song
	Story	Survey	Tape
_	Speech	Travel log	TV Game Show
	TV News Report	Video tape	
	Book cover diorama	Cardboard relief	Chart
	Collage	Comic strip	Cooked concoction
	Costume	Dance	Demonstrate a technique
	Diorama	Display	Experiment
	Game	Jigsaw puzzle	Learning center
	Mask	Mime	Mobile
	Mosaic	Mural	Paper folding
		Project cube	Puppet
	Personal experience		
	Rebus story	Rubbing	Sand casting
	Scavenger hunt	Sculpture	Silhouette
	Silk screen	Stained glass	Stitchery
$\mathbf{i}$	Stencil	Terrarium	Weaving
	Art Gallery	Book Cover	Bulletin board
	Chart	Collage	Comic Strip
	Computer Program	Commercial	Costume
	Cross cut diagram	Crossword puzzle	Dance
	Diagram	Display	Family tree
_	Flipbook	Game board	Graph
S	Greeting card	Hidden picture	Jigsaw puzzle
	Мар	Mask	Mini-centers
	Mobile	Model	Mosaic
	Mural	Newspaper	Pamphlets
	Photo essay	Picture dictionary	Picture story
a	Poster	•	•
_		Project Cube	Rebus Story
	Scrapbook	Sculpture	Skit
	Time line	Travelogue	Vertical file
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## **Tic-Tac-Toe Extension Menu**



Check the boxes you plan to complete. They should form a Tic-Tac-Toe. All products are due by: \_\_\_\_\_\_.

#### List Menu Investigation

#### Guidelines:

- 1. You may do as many of the activities as you can complete within the time period.
- 2. You may choose and combination of activities.
- 3. Your goal is 100 points. (This grade 100/100) You may earn up to 20 points extra credit.
- 4. You may be as creative as you like within the guidelines listed below.
- 5. You must show your plan to your teacher by the end of class on
- 6. Activities may be turned in at any time during the working time period. They will be graded, and recorded on this sheet, as you continue to work, so keep it safe!

Plan to do:	Activity to complete:	Point Value	Date Done:	Points Earned:
	Total Number of Points you are planning to earn.	L	Total points earned:	

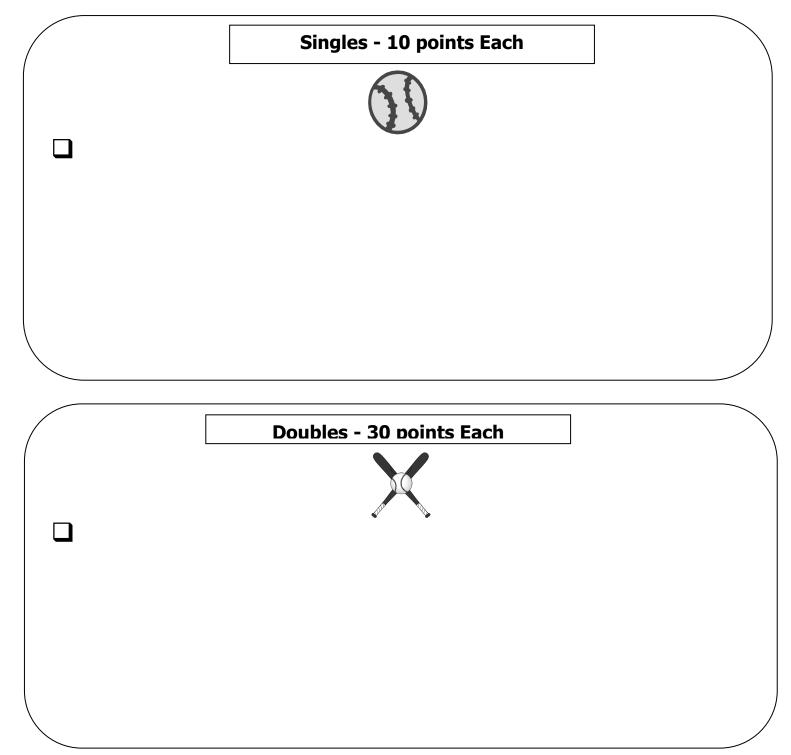
I am planning to complete \_\_\_\_\_\_ activities that could earn up to a total of \_\_\_\_\_ points. I will have them completed and turned in by: \_\_\_\_\_.

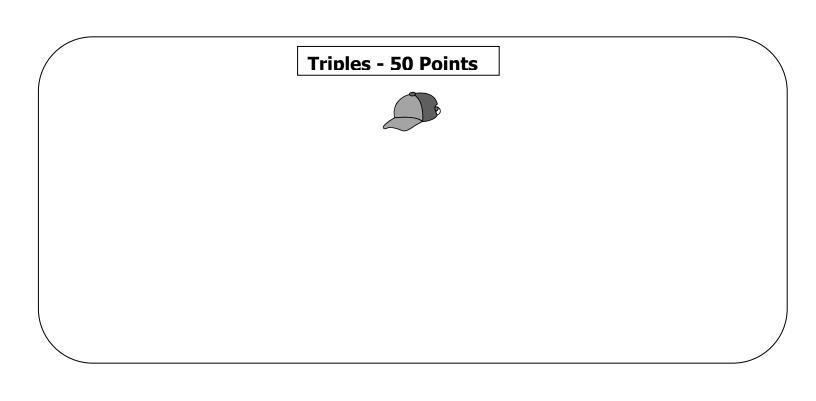
Teacher's initial: Student's signature:

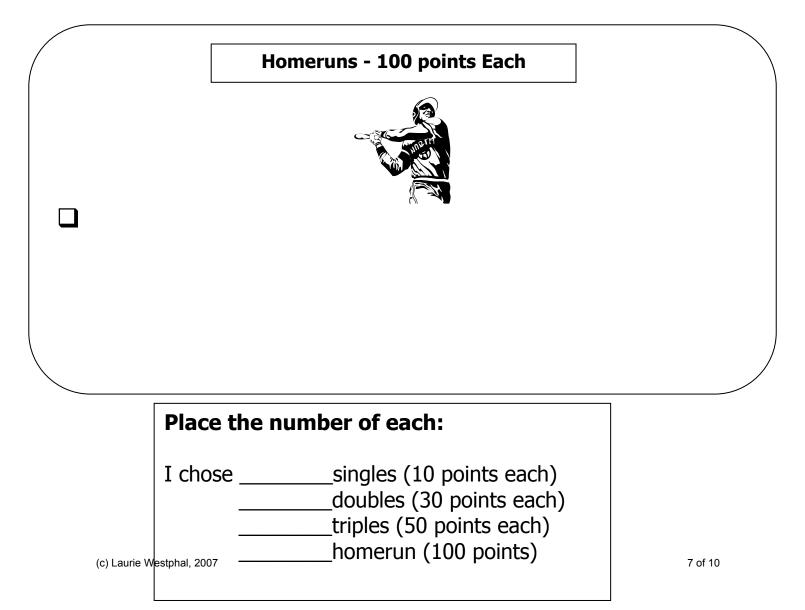
#### **Baseball Game**

### Title:

Look through the following choices and decide how you want to make your game add to **100 points.** Singles are worth 10, Doubles 30, Triples 50 and Homeruns 100 -- choose any combination you want! Place a **check mark** next to each choice you are going to complete. Make sure that your points equal 100!







# 2-5-8 List Menu

**Directions:** Choose two activities from the menu below. The activities must total 10 points. Place a checkmark next to each box to show which activities you will complete.

#### **<u>2 POINTS</u>** – Knowledge & Comprehension

- □ Activity #1
- □ Activity #2
- □ Activity # 3

#### **<u>5 POINTS</u>** – Application & Analysis

- □ Activity #1
- □ Activity #2
- □ Activity # 3

#### **<u>8 POINTS</u> – Synthesis & Evaluation**

- □ Activity #1
- □ Activity #2
- □ Activity # 3

# 

# Evaluation for a Great Menu

Not all menus are created equal. Although a menu is at its simplest a list of choices, a careful look should be given to the choices and structure of the menu. Below are all the characteristics of a great menu. Before using one with your students, be sure it meets these criteria -

- Higher Level Thinking is involved in the tasks or products being created by students. (Evaluate, defend, create, etc.)
- Products from all learning styles are included in the tasks: \_\_\_\_\_ visual, \_\_\_\_ tactile / kinesthetic \_\_\_\_\_ oral
- Free Choice is included if possible.
- Specific guidelines on the use and expectations for the menu are included for students and parents.
  - There is a place (or plan) for parents to acknowledge the menu and the expectations.
  - Due Date is included.

 $\checkmark$ 

 $\checkmark$ 

 $\checkmark$ 

 $\checkmark$ 

- There is a method for students to express interest (i.e. as the teacher discusses each product, there is a check box, or place for students to note their interest in that product.)
- If the menu is point based with many projects, there is a place for teachers to record the points earned.
- If this project will be used with mixed ability levels, there is an agreement between the teacher and student for negotiating the points needed by the student.

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Further Information about Developing Menus on Your Own or Purchasing Books with Ready to Use Menus!

Due to the restrictions on the number of pages for this handout; the handouts found on this CD are just a small piece of what was discussed during the session offered at TAGT.

For additional information on menus, their use and development consider the following sources:

Westphal, Laurie (2007). *Differentiating Instruction With Menus: Science.* Austin: Prufrock Press.

Westphal, Laurie (2007). *Differentiating Instruction With Menus: Math.* Austin: Prufrock Press.

Westphal, Laurie (2007). *Differentiating Instruction With Menus: Language Arts.* Austin: Prufrock Press.

Westphal, Laurie (2007). *Differentiating Instruction With Menus: Social Studies.* Austin: Prufrock Press.

Additional Written Works:

Westphal, Laurie (2007). *Hands-On Physical Science* Austin: Prufrock Press.

Feel free to contact me about 6 hour or multi-day TAGT approved staff development options for your district, including menus, hands-on differentiation strategies, creativity, higher ordering thinking skills, nature and needs and identification assessment.

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